

Motor Vehicle

Diploma in Vehicle Accident Repair

Campus: Dearne Valley College

Code: D06SP06

Level: 3

About This Course

This VRQ provides the essential knowledge and skills for vehicle body paint operators working on a wide range of vehicles in all types of garages, dealerships and specialist paint businesses

What Will I Study?

This L3 qualification covers both theory and practical aspects, including:

- the preparation and application procedures
- the diagnosis and rectifying of paint faults
- working with plastic materials and components
- preparing metal and pre-painted surfaces
- establishing paint defects

- applying topcoats and completing refinishing

- colour matching

Learners also gain a broad knowledge and understanding of health and safety in the workplace and other skills associated with working in a garage.

Why Study Here?

A welcoming and friendly staff industry trained in a modern working environment

Entry Requirements

Grade 2-3 in Maths and English

How To Apply

You can apply using our online application form and clicking the **Apply Now** button at the top of this page.

For more information support with your enquiry or application please contact Student Services by emailing learn@dearne-coll.ac.uk [mailto:learn@dearne-coll.ac.uk] or by calling **01709 513355**.

What Courses Can I Progress Onto?

When achieved a Level 3 Apprenticeship, they can then choose to broaden their education and training in other ways from this firm base.

Tuition Fees

- 16-18 year olds do not need to pay course fees.
- Those aged 19 or over may not need to pay fees depending on their circumstances. Find out if you qualify for help with fees.

If you need further

advice or guidance please contact the Enquiries Team on **01709 513355**.

PLEASE NOTE

We make every effort to ensure information within our online course directory is accurate and a true representation of the courses we are offering in 2026-27 However, we do reserve the right to make changes if necessary.

Last updated: 28th April 2026